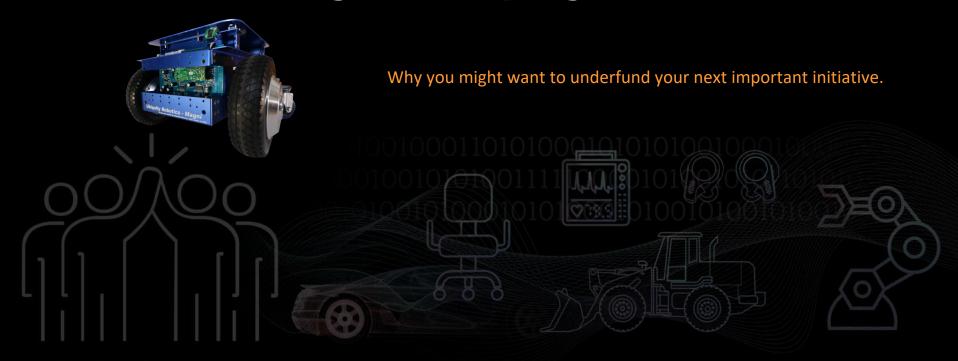
# The story of Ubiquity Robotics



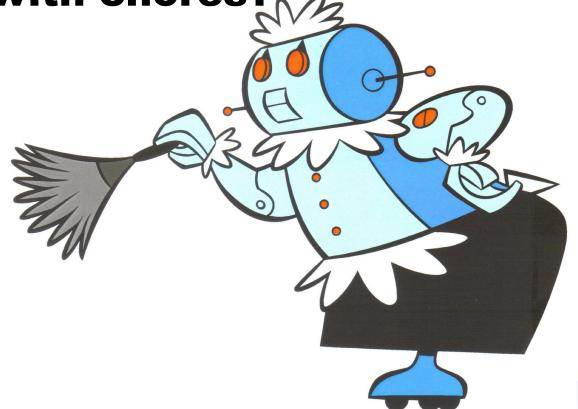
**Designing the Future Summit 2019** 

Ippd Process Development

# How many of you love chores?



How many of you would love a machine to help with chores?





### **Vision**

"Let's build a custom robot for XYZ application"

"Isn't it quaint that people used to build custom robots for each application"

Today 2030



### The Problem

It takes 2 years and between \$500K-\$5M to put together the foundational things that any general purpose robot needs:

- Mobility Hardware
- Localization
- Navigation
- Compute Infrastructure
- Artificial Intelligence / Perception



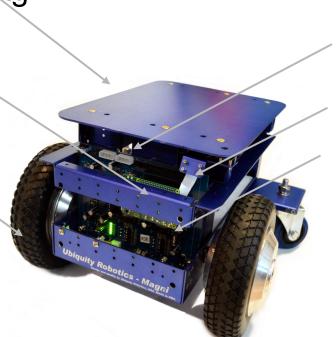
### **Our Solution - Magni**

Fully certified robot in production - sold since Aug 2018

Payload: 100kg

Localization & Navigation

Mobility



Power

AI: Object awareness

Compute infrastructure





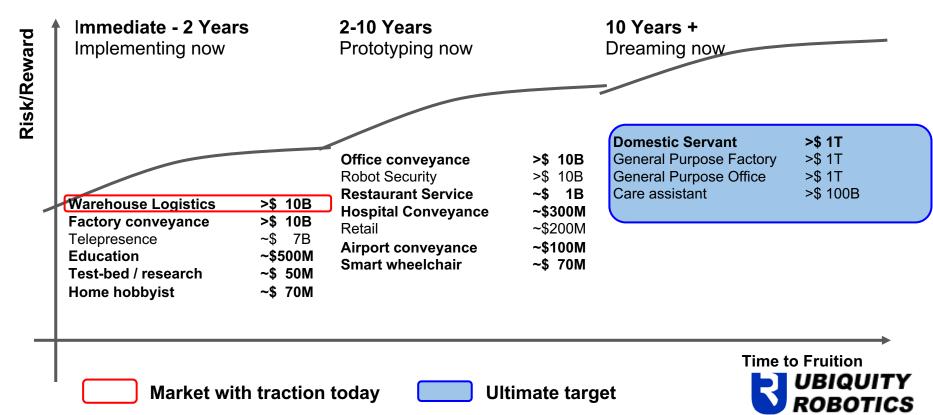
### Warehouse and logistics video





© Copyright 2019, Lean Enterprise Institute, Inc. All rights reserved. © Copyright 2019, Ubiquity Robotics, Inc. All rights reserved.

### The markets of interest



# The story of Ubiquity Robotics



### **Background**

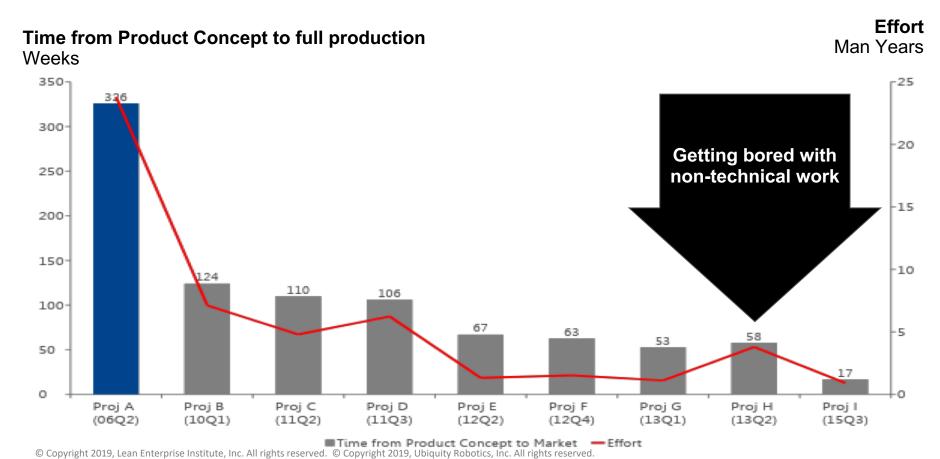
#### **Tools & Methods**

- Step 1: Identify an interesting problem
- Step 2: Build an interesting team
- Step 3: Break the problem down
- Step 4: Create and manage learning cycles
- Step 5: Do it again but more simply

### **Key learnings**



# Before robotics I was improving PD lead times



# The "Herman Hauser" Challenge

Build a product and bring it to market with no money and no resources



# The story of Ubiquity Robotics



### **Background**

### Tools & Methods

- Step 1: Identify an interesting problem
- Step 2: Build an interesting team
- Step 3: Break the problem down
- Step 4: Create and manage learning cycles
- Step 5: Do it again but more simply

### **Key learnings**



# Step 1: Identify an interesting problem



### **Ubiquity Robotics Problem Statement**

#### **Ultimate Goal**

Create a low cost robotics platform with meaningful capability to enable a broad range of applications

#### **Current Situation**

Current generic robots are costly -\$1500 for turtle-bot, between \$2-10K for telepresence robots. These robots have limited functionality, with short endurance (45mins for turtle-bot) and small payloads (a few lbs)

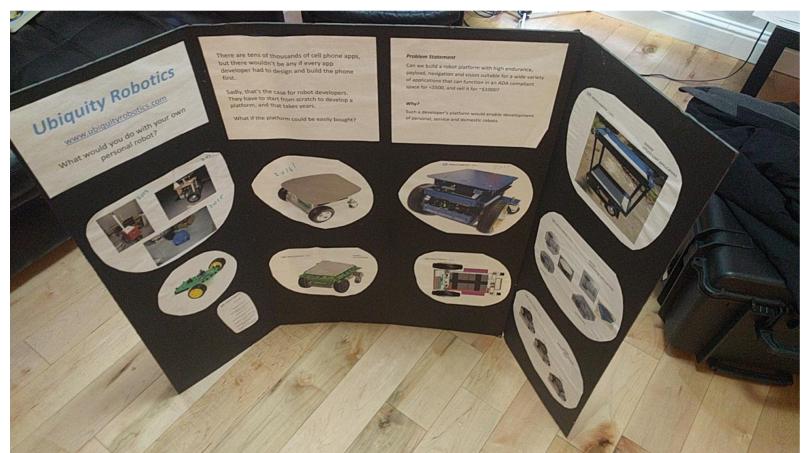
#### **Desired Situation**

A robot that costs <\$500 to build and thus can be sold for <\$1000 can handle substantial payloads (>50lbs) and can go anywhere in the built environment (anywhere that is ADA compliant) and navigate for several hours.

#### **Problem Statement**

How can we build a robot with high endurance, payload, vision and navigation capabilities for \$<500.

### The board of seduction



UBIQUITY ROBOTICS

Scopyright 2019, Lean Enterprise institute, inc. All rights reserved. Scopyright 2019, Oblquity Robotics, inc. All rights reserved.

# Step 2: Build an interesting team



### Recruiting for a "bet the company" innovation initiative

#### **Method A**

- -Put out an attractive job advert to get many candidates
- -Winnow down candidates through a selective interview process
- -Offer an attractive compensation package
- -Usher them through the best parts of your campus
- -Require normal levels of administrative duties

#### **Method B**

- -Talk only about the tough engineering challenge
- -Be completely non-selective anyone can participate only those who like hard engineering problems stay
- -Offer them no salary only really hard engineering problems
- -Show the candidates the most chaotic corner of your local hacker space
- -Try to eliminate all administrative work "More hacking less yakking"



### Some of the people we recruited





- -Compiler Designer
- -Eric Schmitt's former technical lead
- -President of Homebrew Robotics
- -40 Years in technical design



#### **Rohan Agrawal**

- -Building robots since age 8. -Featured on multiple national news outlets for robot exploits. -Coding professionally since he
- was 13 years old at Willow Garage, Savioke, OSRF and Google



#### Alan Federman

- -30 years building robots
- -Physical Sciences PhD
- -Fx-NASA



#### Bill Preetz

- -Former Lockheed Martin.
- -Attitude control engineer for Hubble.

Fun Fact: Wrote his own variant of the C programming language designed a compiler and then wrote an entire codebase in this new language that no-one else

Fun Fact: Developed new method Fun Fact: built the first video Fun fact: Every system he built for digital transmissions in the VHF conferencing systems on the for Ubiquity robotics he tried age 14.

Web

out in space first



understood © Copyright 2019, Lean Enterprise Institute, Inc. All rights reserved. © Copyright 2019, Ubiquity Robotics, Inc. All rights reserved.

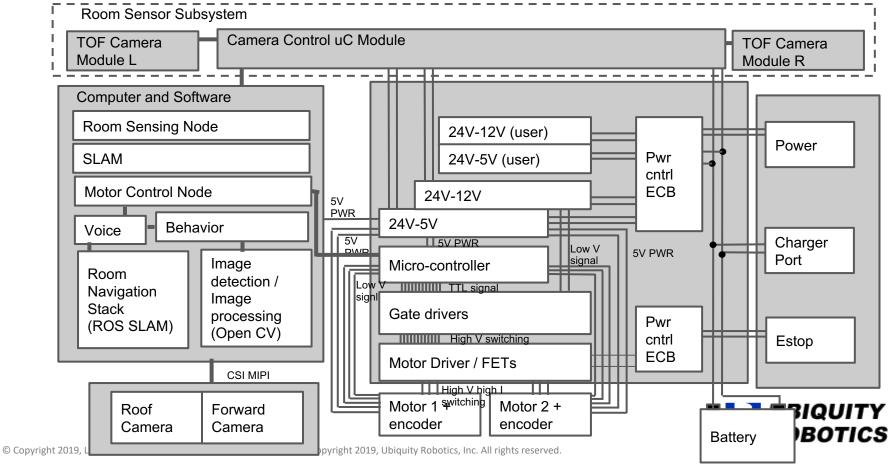
# Step 3: Break the problem down



### **Basic Architecture**

To get started go to: www.ubiquityrobots.com

- -> Wiki
- -> Epics for project



### **Montessori Boxes**



**Necessary Hardware** 

Link to wiki-page & Repo

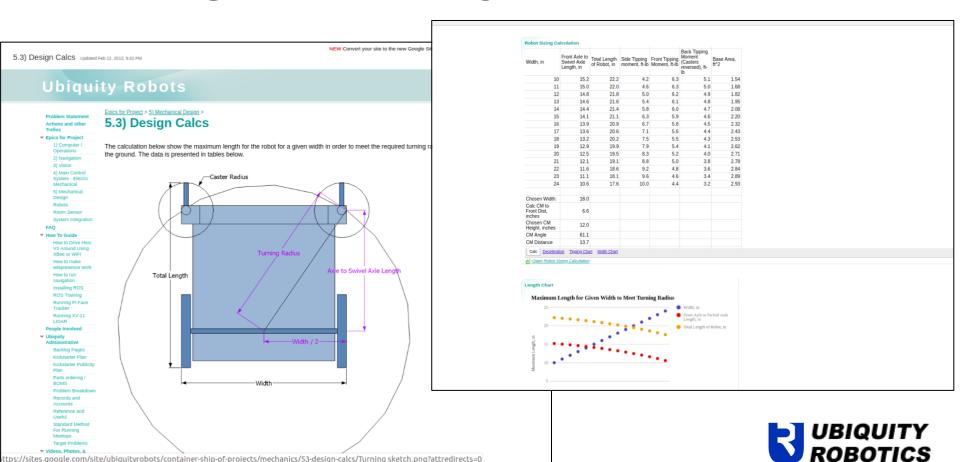
Architecture diagram with area of interest circled



# Step 4: Create and manage learning cycles



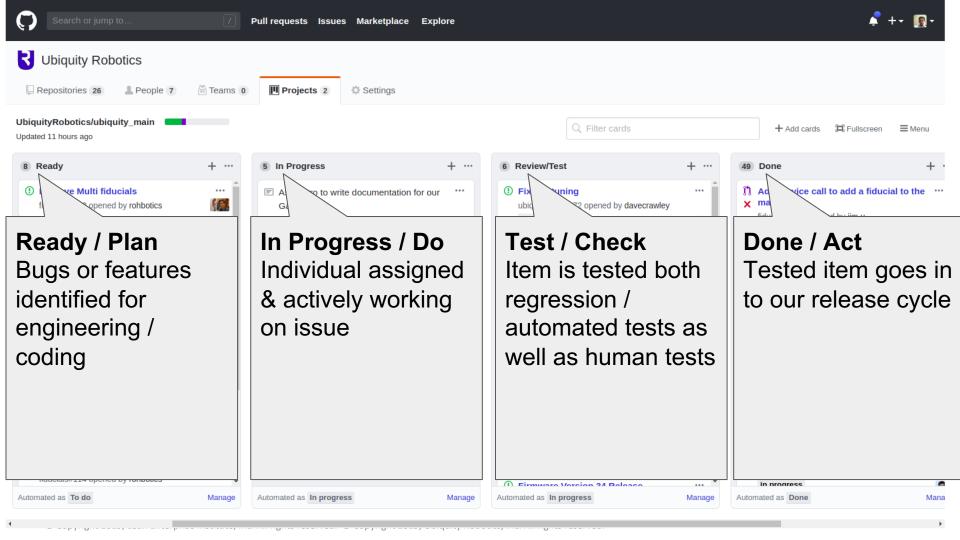
# **Knowledge Repository**



© Copyright 2019, Lean Enterprise Institute, Inc. All rights reserved. © Copyright 2019, Ubiquity Robotics, Inc. All rights reserved.

### **Set Based Methods: Localization**

	Description	Cost	Local Performance	Long Range Performance
Typical Lidar Based	Use LIDAR sensor + wall matching to localize	~\$1.2K	•	
Low Cost Lidar Based	Use low cost LIDAR sensor + wall matching to localize	\$400	•	
Array Sensor	Build array of low cost sensors use AI to "synthesize" LIDAR like data use wall matching	\$100		
Ceiling Lights	Use ceiling lights like stars to localize	\$25		
Fiducial Markers	Use QR code like fiducial markers to localize	\$25	•	UBIQUITY ROBOTICS



### **Project Management in Action**

- PDCA cycle visible publicly
- Anyone worldwide can add an issue
- Resolution of issues visible to all
- Anyone can take up and resolve any issue
- Incorporation in to build cycle only by Ubiquity Robotics build manager
- Weekly review



# Step 5: Do it again but more simply



### **Iterate**



**V1** 



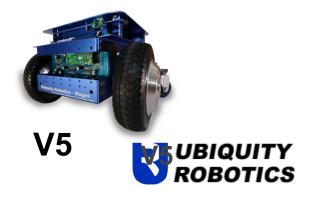
**V2** 



**V3** 

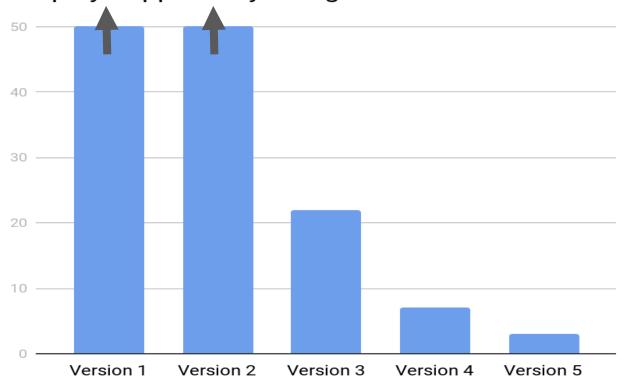


**V4** 



### **Supplier Reduction**

Ubiquity Suppliers by Design Generation



Suppliers essential to core functionality



# "Simplify, then add lightness"

# Colin Chapman



# The story of Ubiquity Robotics

### **Background**

**Tools & Methods** 

- Step 1: Identify an interesting problem
- Step 2: Build an interesting team
- Step 3: Break the problem down
- Step 4: Create and manage learning cycles
- Step 5: Do it again but more simply
- **Key learnings**



### **Key Learnings**

Articulating an interesting problem is more important than gathering resources

Independent challenge is more useful than direction

The best people aren't in it for the money

A proper learning cycle helps you move faster

Simplify and add lightness is a useful mantra

"Practice not-doing and everything will fall into place" - Lao Tzu



### **Get in Touch!**

dc@ubiquityrobotics.com

www.ubiquityrobotics.com

+ 1 415 309 8966

**David Crawley** 

